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## About This Game

Alien Breed™ 3: Descent is the final explosive chapter in the Alien Breed™ series, and is a science fiction arcade-shooter with an epic story, swarms of highly intelligent alien enemies, high-impact weapons and stunning environments, developed using Epic Games' Unreal® Engine 3. Descend into hell and once again take control of the hero, Conrad, the ship's Chief Engineer, in his last stand against the savage alien horde. While the doomed vessel, the Leopold, and the alien space craft plunge deeper into the planet's atmosphere, with an icy ocean promising a watery grave, you have just hours to defy a grisly death and survive the alien onslaught for the final time. As you struggle deeper into the sinking alien ship, through the freezing waters flooding every corridor, the horrifying truth surrounding the existence of the Breed is finally uncovered... In addition to the thrilling conclusion to the single-player campaign and the relentless and competitive "Survivor" modes, the game offers action-packed, two-player online co-operative battle modes.

## Key Features

- **Alien Breed™ 3: Descent** - The stunning final chapter in the Alien Breed™ trilogy - an action-packed mix of arcade-shooter, survival-horror and tactical weapons upgrades and customisation.
- **The final descent into hell!**
  - NEW - Set pieces – battle the breed through flooded levels and hull walk sections.
  - NEW – Third-person action - take control of the hero, Conrad, in the new action-packed, third-person, sections.

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- NEW – Fight the last stand armed with powerful new weaponry:
    - The Project X is a ‘BFG’ that vaporizes everything it comes into contact with.
    - The Electro-Link gun fires bolts of electricity and also sends chain lightning to damage nearby enemies.
  - NEW – Survive new alien enemies – the ‘Electro-shocker’ and dramatic encounters with the final horrifying bosses.
  - **Epic single-player Story mode** – The final chapter in the single-player campaign mode that concludes the thrilling narrative of the game through huge and challenging environments, including the new research lab level.
  - **Single-player Survivor mode** – Resist endless waves of intense alien horde attacks in specifically designed arena environments.
  - **Single-player Free-play mode** – A single-player challenge mode – beat your high score on a previously completed campaign mission.
  - **Two-player Co-operative play mode** – Work together to defeat the alien horde across three specially customised assault maps for two players online.
  - **Two-player Co-operative Survivor mode** – Join forces online and try to survive three specifically designed arena environments. Get competitive and challenge others online to beat your survivor abilities on the extensive Leader-boards.
  - **Additional Online features** – Quick Match/Create Game/Friends Lists/Voice Chat/Leader-boards/Steam Achievements/Co-operative Achievements.
  - **Upgrades shop** – Search fallen comrades and lockers to accumulate cash, and then tactically spend it on weapons/kit upgrades in the in-game shop.
  - **Playable demo/trial** – A purpose-designed, action-packed free sample section of Alien Breed™ 3: Descent, called ‘The Prologue’, which also features a time-limited Survivor mode map.

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Title: Alien Breed 3: Descent  
Genre: Action  
Developer:  
Team17 Digital Ltd  
Publisher:  
Team17 Digital Ltd  
Release Date: 17 Nov, 2010

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English,French,German,Italian,Japanese







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This is a very bad Danmaku game; it has almost no redeeming features. The game feels a lot more clunky than other Danmaku games, the OST sucks, the character design is stupid and they're annoying. If you want a Danmaku game to play on Steam; DO NOT GET THIS ONE.. I do love this game and the content for the price is really good (especially if you buy the triple pack) by why on earth dose this game not have any good PC settings...this game runs like crap on my PC but 2.0 runs just fine when I turned all the settings on low...but you can't do that on 1.0...so in summary the content is good but if you don't have a good PC it will run like trash. Tried the demo, bought the game. Beautiful concept, beautifully implemented.

You are bounty hunter, one of a few that can be unlocked. You're in a competition against other three bounty hunters. You pick a boss that's got some bounty on it's head, prefferably the higher ones since you're in a competition. That boss is too huge to be killed by simple arrows, which is why you have to rip those bosses apart with a harpoon. You have 9 rounds, each unlocking you harder bosses, while you upgrade yourself with drops you find from chests, bosses, or from a shop you can access each round.

This is a difficult roguelike bullet hell piece of art, with some unlockable characters, many unlockable weapons, each with unique style of attack, lots of big monsters and HUGE bosses.

It's really fun. Really.. Cheaper than an actual model but has more effort and more expense put in to it. 10/10 proof that GW is trash.. I am so happy for the The Bard's Tale remaster. I I was around 13 when I first played the original and I loved it then but it had it's bugs. I tried to play the old version again and it was not good but the remaster so far has been really well done. Thank you to all who made this happen! I am looking forward to the Bard's Tale 4 Directors cut.. Good game for time-killer ^^ Like other state it's better on the go

The elements have non-sense and sensible combination ^^

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Episode 1 is mostly about getting to know the characters in the game and some backstory. Like everyone else whom have stated in the reviews that this game should've been in the demo as it was too short, atleast the game ended with a cliffhanger which makes me excited for what Episode 2 & 3 has to offer.. made a suicide truck of peace 10/10. World Of Connecting To Load Balance Server Online

10/10 Would Uninstall this game again.. This voxel sandbox is a very good game and is worth the \$14.99 and with the four pack you can't go wrong. This game has already become better then most sandbox games in my opinion. I look forward to the many feature updates to come but as is, the game is worth the money. People tend to forget that this is a early access game and they expect it to be a finished product ( which it is not). Early Access games are more for the hardcore gamer and developers that like to see the game evolve and the most important part of that is playing the game as is and letting the developers of the game know what you would like to see or about a bug/glitch that is unfound and needs to be addressed to make the game better. If you want a game that is finished then just stick to minecraft untill this is finished but expect to pay more for the finished game, I love early access games and this one is at the top of my list due to the many features that i already see in game that are being developed. For being soo early access as this game is it has very little bugs and FPS is fairly constant. I highly recommend this game for all serious developers and gameres alike.. SBBP is a game that doesn't even try to get out of the "f2p zone", speaking of quality.

This game has "Very Positive" reviews only because it's free (thank god) but it seems like the developer made this game while learning one of those very simple engines like Game Maker or something similar.

Let's make a "bad feature list" for this game:

- Only four enemies (excluding bosses)
- 2 bosses and 4 boss-fights: 2 encounters are just copy-pasted with the bosses' life increased
- Animations and the graphic of the projectiles (those big white rectangles)
- Troll level 10
- Dull graphic style
- 30 fps lock

Only downloaded (and completed) this game for the achievements. I know it's a f2p game, but the quality level, here, is very low.. Bought this game when it was new, but recently got my key returned to me today.

Put so many hours into this, not to set high scores or anything, but to dominate the Creeper entirely before moving on. Felt satisfying to completely clear the map before going to the next.

There's a flashgame version online somewhere to try out if you're unsure of getting into the series. Treat it as a demo. Instead of swaying your opinion with text i suggest doing that first to see for yourself!. I had a lot of fun with the game. Its simple but I think every 3D platformer fan will enjoy it! It is easy at first but the last zones offer a good challenge! Controls and visuals are nice.

My only complian: It would be nice to have a menu with all the collectables per level.

Good good guys, keep it up!. ummm.....wait this is from 2004? well remember in cod 4 that really sneaky sniper mission? remember how fun that was? well take away everything that made it fun and make it the entire game.

on a serious note,i dont mind old graphics,the voice acting is somewhat decent,however everything from sniper fire to graphics is so dated,like a 1999 pc game. the main issue i have with this game is that you can sneak around anda void enemy fire,but theres no consequence for shooting the enemy with your sniper. sometimes they would just stand there even if they know where you are. so basically you just run to the checkpoint (which is long) then snipe everyone there. the game is pretty boring. got this from indie gala and this isnt worth any price.

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